## Grade 5 Basketball-Final Tournament

## Friday February 28, 2020

| Gilbert PatersOn |  |  |
| :---: | :---: | :---: |
| AD1, AD2, AD3, GS, LV1, LV2, LV3, EV, FB1, FB2 |  |  |
| Game Time | Court 1 | Court 2 |
| $1: 00-1: 45$ | AD2 vs EV | GS vs FB1 |
| $1: 45-2: 30$ | AD1 vs GS | AD2 vs LV2 |
| $2: 30-3: 15$ | FB1 vs LV1 | EV vs AD3 |
| $3: 15-4: 00$ | AD1 vs LV2 | LV3 vs FB2 |
| $4: 00-4: 45$ | AD3 vs LV3 | FB2 vs LV1 |


| G.S. Lakie |  |  |
| :---: | :---: | :---: |
| CB1, CB2, PB1, PB2, PB3, PB4, MH1, MH2, MH3, NS1, NS2, NS3 |  |  |
| Game Time | Court 1 | Court 2 |
| 1:00-1:45 | MH1 vs NS1 | NS2 vs CB1 |
| $1: 45-2: 30$ | PB4 vs MH2 | CB2 vs NS1 |
| $2: 30-3: 15$ | MH1 vs NS2 | CB1 vs PB1 |
| $3: 15-4: 00$ | NS3 vs MH2 | PB4 vs CB2 |
| $4: 00-4: 45$ | PB1 vs MH3 | PB3 vs PB2 |
| $4: 45-5: 30$ | MH3 vs PB2 | NS3 vs PB3 |


| WilsOn |  |  |
| :---: | :---: | :---: |
| PM1, PM2, LCS, ICE1, ICE2, GAL1, GAL2, SB1, SB2, WM |  |  |
| Game Time | Court 1 | Court 2 |
| $1: 00-1: 45$ | WM vs LCS | ICE2 vs PM1 |
| $1: 45-2: 30$ | GAL1 vs ICE1 | ICE2 vs WM |
| $2: 30-3: 15$ | ICE1 vs LCS | PM1 vs GAL1 |
| $3: 15-4: 00$ | PM2 vs SB1 | SB2 vs GAL2 |
| $4: 00-4: 45$ | SB1 vs GAL2 | SB2 vs PM2 |

## Tournament Procedures

2 halves $-6 \times 3$ minute shifts in each half
2-minute half time break
${ }^{* *}$ Games CANNOT go past 45 minutes and the start of the next game to allow us to stay on schedule.

## Grade 5 Basketball - Rules of Play

The following rules/guidelines will be adhered to for all games in the Grade 5 Basketball League.

- Teams will be coed, made up of girls and boys in grade 5.
- The focus will be on participation not competition. All players who want to play should be placed on a team.
- All players will play the same amount of time each game.
- Teams will field five players on the court at all times.
- A game will consist of two halves with each half will consisting of six - 3 minute shifts.
- Defense will be man to man only, not zone. This reinforces good basketball skills that are essential at this age level.
- Players must check their own man only. No double teaming or ball hawking.
- Players must not check their man until they cross over half court.
- A team has 10 seconds to advance the ball over half court.
- Players are not to set picks.
- The referees will provide a warning for three seconds in the key but after a warning this will be called.
- All players will receive equal playing time.
- Teams may not run up the score. When a team gets too far ahead please ask players to do extra passes or balance the teams with the other coach and continue playing.
- Each half will begin with a jump ball but after that a jump ball will result in alternating possessions.
- The out of bounds line will be determined by the home team and will be explained at the beginning of each game.
- All rules of basketball will be in effect. However, the referee may choose to give a warning to players initially for such infractions as travelling or double dribble.
- Fouls will not be called unless an intentional foul is committed to stop an obvious basket or breakaway. Players will take one step in from the regulation foul line. Intentional fouls will result with the player being replaced with a player from the bench. The player's coach will determine if that player may return to the game later. Three players from each team will line up for rebounds.

