What group best fits how you are participating today?	Total	
Staff	90	39%
Student	45	19%
Parent or Community	92	39%
Not Categorized	6	3%
Total	233	

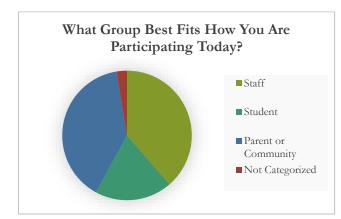
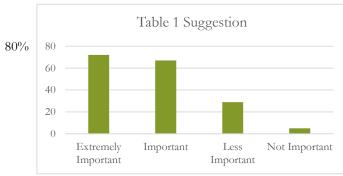


Table 1 Suggestion	Total	_
Extremely Important	72	42%
Important	67	39%
Less Important	29	17%
Not Important	5	3%
Total	173	



<u>Table 1 Top Suggestion:</u> Bringing the
community into the classrooms in order to
create interactive curriculum that has
customizable pathways

Table 2 Suggestion	Total	_	
Extremely Important	63	34%	
Important	94	51%	85%
Less Important	23	12%	
Not Important	5	3%	
Total	185		

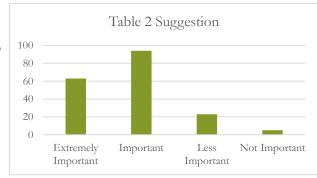
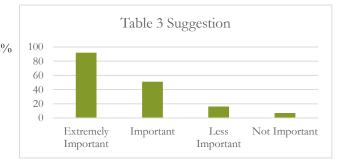


Table 2 Top Suggestion:	Breadth of
Opportunity	

Table 3 Suggestion	Total	_	
Extremely Important	92	55%	
Important	51	31%	86%
Less Important	16	10%	
Not Important	7	4%	
Total	166		



<u>Table 3 Top Suggestion:</u> More involved programs integrating the community and educational institutions with informed, innovative leadership and opportunities to develop community, personal, entrepreneurial, growth for students and staff.

Table 4 Suggestion	Total	_
Extremely Important	85	45%
Important	50	26%
Less Important	47	25%
Not Important	7	4%
Total	189	

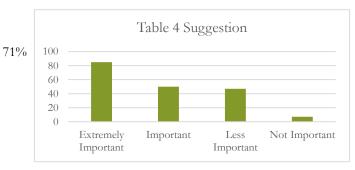
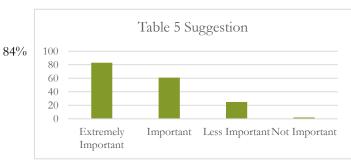


Table 4 Top Suggestion: We need to do a
better job at transitions from elementary to
middle school and middle school to high
school.Engaging student's through core
classes so student understand the importance
of core classes.

Table 5 Suggestion	Total	_
Extremely Important	83	49%
Important	61	36%
Less Important	25	15%
Not Important	2	1%
Total	171	



<u>Table 5 Top Suggestion:</u> Personalization of learning and growth (i.e. streaming, student driven, choice), in a flexible learning environment (i.e. classroom, online-communities, community, natural world, other schools)

Table 6 Suggestion	Total	_
Extremely Important	82	46%
Important	61	34%
Less Important	33	18%
Not Important	3	2%
Total	179	

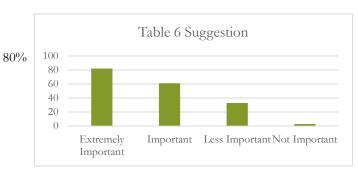
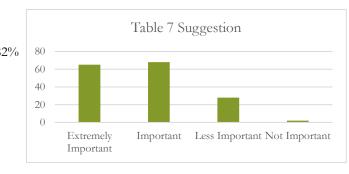


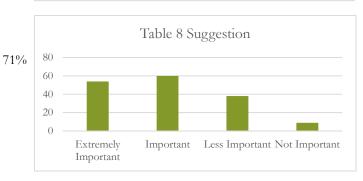
Table 6 Top Suggestion: More global awareness and opportunities to apply knowledge in different environments and with different processes such as fast-track learning that is hands on/academic/extracurricular.

Table 7 Suggestion	Total	_	
Extremely Important	65	40%	
Important	68	42%	82
Less Important	28	17%	
Not Important	2	1%	
Total	163		



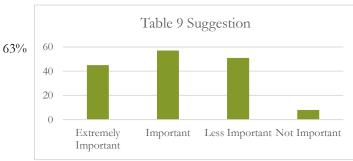
<u>Table 7 Top Suggestion:</u> variety of learning activities that addresses the physical, intellectual, emotional and social development of all students

Table 8 Suggestion	Total	
Extremely Important	54	34%
Important	60	37%
Less Important	38	24%
Not Important	9	6%
Total	161	



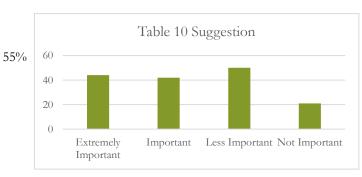
<u>Table 8 Top Suggestion:</u> Bringing the Community into our Schools (working with professionals who can mentor our students)

Table 9 Suggestion	Total	_
Extremely Important	45	28%
Important	57	35%
Less Important	51	32%
Not Important	8	5%
Total	161	



<u>Table 9 Top Suggestion:</u> Flexible programs and timetables that balance exposure to technology & the appreciation of nature and wellness

Table 10 Suggestion	Total	_
Extremely Important	44	28%
Important	42	27%
Less Important	50	32%
Not Important	21	13%
Total	157	



<u>Table 10 Top Suggestion:</u> consistency of EAs who are qualified (well trained) with all students

Table 11 Suggestion	Total	_
Extremely Important	128	62%
Important	54	26%
Less Important	20	10%
Not Important	4	2%
Total	206	

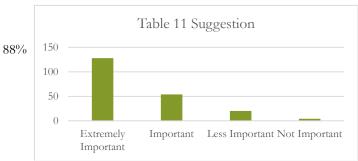
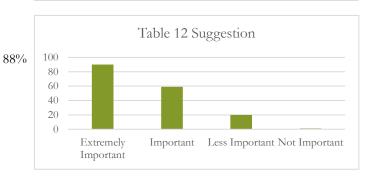


Table 11 Top Suggestion: Allow for flexible, diverse programming within exciting, bright, multi-purpose spaces that provide opportunities for student choice, risk taking and hands-on meaningful learning.

Table 12 Suggestion	Total	_
Extremely Important	90	53%
Important	59	35%
Less Important	20	12%
Not Important	1	1%
Total	170	



<u>Table 12 Top Suggestion:</u> student should be continiously challenged at the level of their learning,

Table 13 Suggestion	Total	_
Extremely Important	69	40%
Important	63	37%
Less Important	29	17%
Not Important	10	6%
Total	171	

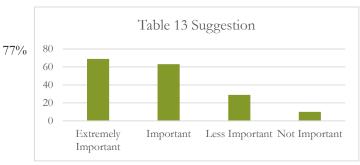
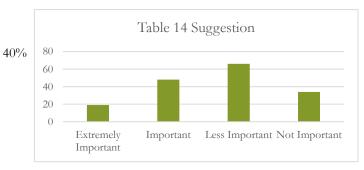


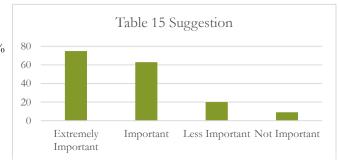
Table 13 Top Suggestion: We need more opportunities for engagement in industry and community. "Take students outside of the traditional classroom"

Table 14 Suggestion	Total	_
Extremely Important	19	11%
Important	48	29%
Less Important	66	40%
Not Important	34	20%
Total	167	



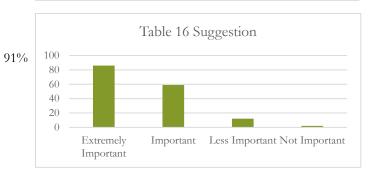
<u>Table 14 Top Suggestion:</u> 21st Century
Classroom

Table 15 Suggestion	Total	_	
Extremely Important	75	45%	
Important	63	38%	83%
Less Important	20	12%	
Not Important	9	5%	
Total	167		



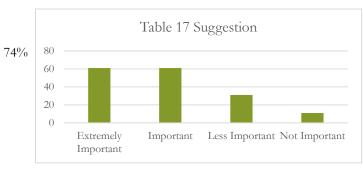
<u>Table 15 Top Suggestion</u>: Collaborative effort between schools, parents, students and communities to make education more flexible therefore engaging students and increasing learning

Table 16 Suggestion	Total	_
Extremely Important	86	54%
Important	59	37%
Less Important	12	8%
Not Important	2	1%
Total	159	



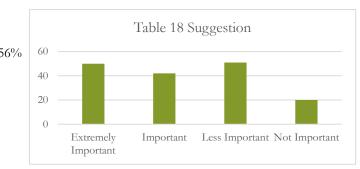
<u>Table 16 Top Suggestion:</u> Bridging the gap between real world application and classroom learning by leveraging inquiry based, exploratory learning and community connection

Table 17 Suggestion	Total	_
Extremely Important	61	37%
Important	61	37%
Less Important	31	19%
Not Important	11	7%
Total	164	



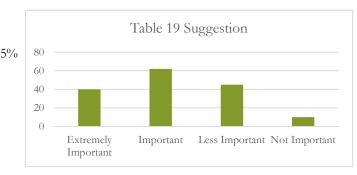
<u>Table 17 Top Suggestion:</u> Structured opportunities to promote citizenship, resiliency and critical thinking.

Table 18 Suggestion	Total	_	
Extremely Important	50	31%	
Important	42	26%	5
Less Important	51	31%	
Not Important	20	12%	
Total	163		



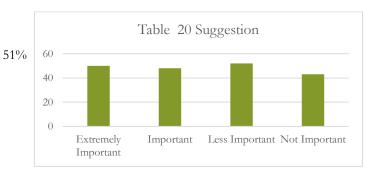
<u>Table 18 Top Suggestion:</u> provide support to parents, families, and staff in how to support students within our new realities

Table 19 Suggestion	Total		
Extremely Important	40	25%	
Important	62	39%	65
Less Important	45	29%	
Not Important	10	6%	
Total	157		



<u>Table 19 Top Suggestion:</u> Spaces (large and small) for kids to collaborate / work privately distraction free

Table 20 Suggestion	Total	_
Extremely Important	50	26%
Important	48	25%
Less Important	52	27%
Not Important	43	22%
Total	193	



<u>Table 20 Top Suggestion</u>: Volunteerism included in personalized learning plan.

Table 21 Suggestion	Total	_
Extremely Important	39	27%
Important	45	31%
Less Important	41	28%
Not Important	22	15%
Total	147	

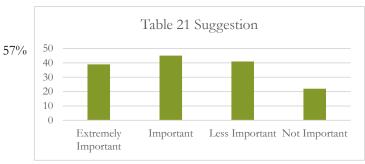
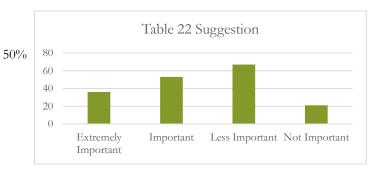


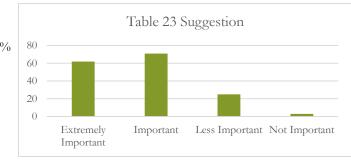
Table 21 Top Suggestion: Flexible schedule (similar to high school) model at all levelsthat allows the student to gain confidence, prioritize, personalize and play with learning. Build in mentorship with community such as using more than faculty of ed students to help our kids.

Table 22 Suggestion	Total	_
Extremely Important	36	20%
Important	53	30%
Less Important	67	38%
Not Important	21	12%
Total	177	



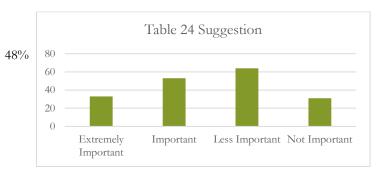
<u>Table 22 Top Suggestion:</u> opportunities to provide support for students in elementary and middle school, similar to what is occurring with high school flexibility

Table 23 Suggestion	Total	_	
Extremely Important	62	39%	
Important	71	44%	83%
Less Important	25	16%	
Not Important	3	2%	
Total	161		



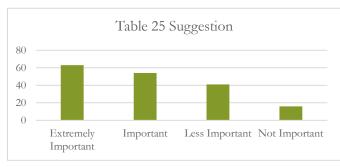
<u>Table 23 Top Suggestion:</u> Give students opportunities for exploratory activities/options/dual credit/job shadowing to drive their own learning.

Table 24 Suggestion	Total	_
Extremely Important	33	18%
Important	53	29%
Less Important	64	35%
Not Important	31	17%
Total	181	



<u>Table 24 Top Suggestion:</u> Freeing up teachers to teach the basics (math, science, social ,reading, writing and critical thinking) by bringing in innovations such as mentorship programs

Table 25 Suggestion	Total		
Extremely Important	63	36%	
Important	54	31%	67%
Less Important	41	24%	
Not Important	16	9%	
Total	174		



<u>Table 25 Top Suggestion:</u> Create early exposure to diverse opportunities, possibilities and skills complimented by internal reflection and perspecitive at all age levels.